#include <stdio.h>

int main()

{

float a,b,c,d,e;

printf("enter a number");

scanf("%f %f %f %f %f ",&a,&b,&c,&d,&e);

return 0;

}

------------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

char c;

printf("enter a number\n");

scanf(" %c",&c);

scanf(" %c",&c);

scanf(" %c",&c);

scanf(" %c",&c);

scanf(" %c",&c);

scanf(" %c",&c);

return 0;

}

-------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a;

printf("enter the number\n");

scanf("%d",&a);

return 0;

}

------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

float a;

printf("enter the number\n");

scanf("%f",&a);

return 0;

}

-------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

char a;

printf("enter the number\n");

scanf("%c",&a);

return 0;

}

-----------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c;

printf("enter the number\n");

scanf("%d %d",&a,&b);

c = a+b;

printf("%d+%d=%d",a,b,c);

return 0;

}

---------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c;

printf("enter the number\n");

scanf("%d %d",&a,&b);

c=a-b;

printf("%d-%d=%d",a,b,c);

return 0;

}

------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c;

printf("enter the number\n");

scanf("%d %d",&a,&b);

c=a\*b;

printf("%d\*%d=%d",a,b,c);

return 0;

}

------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c;

printf("enter the number\n");

scanf("%d %d",&a,&b);

c=a\*b;

printf("%d\*%d=%d",a,b,c);

return 0;

}

-----------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c,d,e;

printf("enter the number\n");

scanf("%d %d %d %d",&a,&b,&c,&d);

e=a+b+c+d;

printf("%d+%d+%d+%d=%d",a,b,c,d,e);

return 0;

}

---------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

int a,b,c,d,e,f;

printf("enter the number\n");

scanf("%d %d %d %d %d",&a,&b,&c,&d,&e);

f=a\*b+c/d-e;

printf("%d\*%d+%d/%d-%d = %d",a,b,c,d,e,f);

return 0;

}

---------------------------------------------------------------------------------------------------------------------

#include <stdio.h>

int main()

{

float a,b,c,d,e,f,g;

printf("enter the number\n");

scanf("%f %f %f %f %f %f %f",&a,&b,&c,&d,&e,&f,&g);

g=a\*b-(c/d)-e+f;

printf("%f\*%f-(%f/%f)-%f+%f=%f",a,b,c,d,e,f,g);

return 0;

}

—---------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if(num>10){

printf("the number is greater than 10");

}

else{

printf("the number is not greater than 10");

}

return 0;

}

—---------------------------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if(num>50){

printf("the number is greater than 50");

}

else{

printf("the number is not greater than 50");

}

return 0;

}

—--------------------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if(num>45){

printf("the number is greater than 45");

}

else{

printf("the number is not greater than 45");

}

return 0;

}

—--------------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if(num>=18){

printf("a user is valid for voat");

}

else{

printf("the user is not valid for voat");

}

return 0;

}

—----------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if( num%2== 0){

printf("the number is even");

}

else{

printf("the number is odd");

}

return 0;

}

—---------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num;

printf("enter the number");

scanf("%d",&num);

if( num%5== 0){

printf("the number is divisible by 5");

}

else{

printf("the number is not divisible by 5");

}

return 0;

}

—----------------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

char a;

printf("enter the character");

scanf("%c",&a);

if( a == 'a'){

printf("apple");

}

else{

printf("input is not valid");

}

return 0;

}

—------------------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

char h;

printf("enter the character");

scanf("%c",&h);

if( h == 'h'){

printf("house");

}

else{

printf("input is not valid");

}

return 0;

}

—-------------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

char a;

printf("enter the character");

scanf("%c",&a);

if( a =='a' || a=='e' || a =='i' || a=='o' || a =='u'){

printf("vowel");

}

else{

printf("consonent");

}

return 0;

}

—----------------------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

char a;

printf("enter the character");

scanf("%c",&a);

if( a =='p' || a=='e' || a =='a' || a=='k' ){

printf("peak");

}

else{

printf("input is not valid");

}

return 0;

}

—------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

char a;

printf("enter the character");

scanf("%c",&a);

if( a =='q' || a=='w' || a =='e' || a=='r' || a=='t' || a=='y' ||a=='u' || a=='i' || a=='o' || a=='p' ){

printf("upper line");

}

else{

printf("input is not valid");

}

return 0;

}

—-----------------------------------------------------------------------------------------------------

#include<stdio.h>

int main(){

int num ;

printf("enter the character");

scanf("%d",&num);

if( num==1 ){

printf("one");

}

else{

printf("input is not valid");

}

return 0;

}

in the c programming language a token is the smallest unit of a program that meaning is token are the building block of c program

keywords - int,return,if,else,while etc